

Joseph Ugowe

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TECHNICAL EXPERIENCE

[World Wildlife Fund Together](#) - *Learn about endangered animals through in-depth, interactive experiences*

- + Redesigned app's audio and background music player with AVFoundation
- + Implemented app slicing and on-demand resources to drastically reduce app bundle size
- + Built visual indicator that measures and displays the progress of downloadable content

[Spoke](#) - *Create a curated listening experience for endless content discovery*

- + Implemented AWS Mobile Analytics to measure and track mobile application usage data
- + Created app commenting functionality with AVFoundation
- + Redesigned user interface to incorporate multi-view tabViewController

EMPLOYMENT HISTORY

[Anheuser-Busch InBev](#), New York, NY

iOS Engineer - Swift & Objective-C, April 2019 - Present

- + Built and integrated an iOS framework that serves as the foundation for AB-Inbev's customer loyalty program
- + Developed an in-app browser in Objective-C using WKWebView
- + Designed networking service to communicate with a custom RESTful API back end
- + Constructed Javascript bridge interface to connect a React webview with native Swift code

[Tendigi](#), New York, NY

iOS Engineer - Swift, May 2018 - March 2019

- + Designed and built a business-focused social app from the ground up using Swift and GraphQL
- + Migrated an Objective-C project to Swift and refactored codebase to improve architecture, logic, and performance
- + Implemented content creation, upload and display process using Vimeo's API
- + Developed the front-end interface for an iPad photo booth camera app

[Infor](#), New York, NY

iOS Engineer - Swift, January 2018 - May 2018

- + Built and maintained project's custom camera using AVFoundation
- + Worked with URLSession class to parse JSON and initialize models
- + Managed Realm configuration for data storage

[SiriusXM](#), New York, NY

iOS Engineer - Swift, January 2017 - December 2017

- + Worked extensively with Media Player framework for Spoke's podcast player engine
- + Implemented Core Data for data model persistence
- + Introduced string localization for multi-language support features to improve international app accessibility
- + Managed TestFlight upload and approval process

[Florent AI](#), New York, NY

iOS Developer - Swift, August 2016 - December 2016

- + Set up database using Core Data and implemented background fetch using backgrounding API
- + Implemented JSQMessagesViewController to facilitate chats between the AI chatbot and users
- + Designed application's UI and mockup using Sketch

EDUCATION

[Flatiron School](#) - 2016

- + iOS Immersive Program | Swift & Objective-C

[New York University](#) - 2011

- + Biology